

In God We Trust
for 9 or more players

Each player begins with pennies (between 10 and 30, depending on the desired duration of the performance), and a container, such as a jar or cup.

The performance space is divided into a playing board with 9 rows, and one column for each player (if there are 10 players, there will be 10 columns). Each row is assigned one sound from the phrase “free market” as follows:

(Audience)

F									
R									
EE									
M									
A(h)									
(e)R									
K									
E(h)									
T									
	Player 1	Player 2	Player 3	Player 4	Player 5	Player 6	Player 7	Player 8	Player 9

Rows are one step apart; columns are shoulder-width. Minimal indications may be made on the floor to clarify the playing board.

To begin, each player stands in their column, in a row of their choice. Players’ feet and hips should face forward (toward the audience) throughout the performance.

Play proceeds as follows:

For each penny in a player’s container, the player makes a move.

A move consists of the following actions:

The player removes a penny from the jar, and holds it in front them, with their thumb and index finger, heads up.

In one gesture, the player drops the coin, steps forward or backward into an adjacent row, and speaks the sound of the row into which they are stepping. Sounds should be articulated clearly, at a normal speaking volume.

Throughout the piece, players add pennies to their jar by retrieving them from the floor.

Players may only retrieve pennies under the following conditions:

- 1) The player must be able to retrieve the penny without lifting his or her feet off the ground; and
- 2) The penny must be facing heads up.

Players may proceed at any pace. The performance ends when all players have run out of pennies, and no more pennies can be retrieved from the floor.